

## ACS-1809-051 Web Design and Development

# Chapter 8

#### ACS-1809-051 – Slides Used In The Course



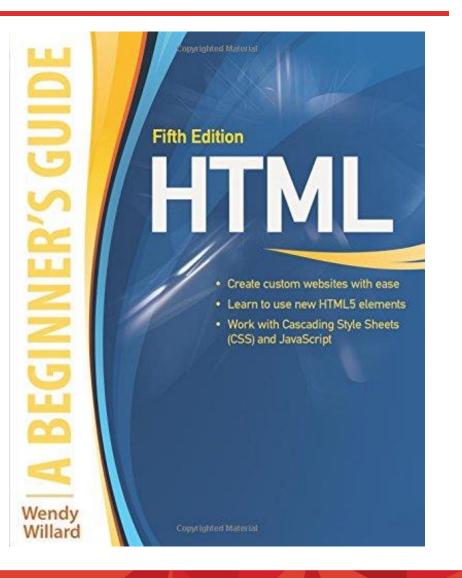
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- Recognize Appropriate Web Image File Formats
- Use Images as Elements in the Foreground of a Web Page
- Specify the Height and Width of Images
- Provide Alternative Text and Titles for Images
- Link Images to Other Content on a Web Site
- Add Figure Captions
- Style Foreground Images
- Use Images as Elements in the Background of a Web Page

## Working with Images



- Why we need images for the web
  - "A picture is worth a thousand words"
- Find a free image online or purchase the right to use an image --Stock Photography
  - Purchase CDs that contain photographs with a particular theme.
  - Go online and find images that are free to use.
  - Go online and purchase images from stock photography or clipart galleries.
  - Take a picture yourself or create an artwork!

## Types of Images



- Two main categories
  - Bitmap
    - Graphics constructed using tiny dots known as bits.
    - These types of images are more difficult to resize because you must change each individual dot
    - They have been around longer and enjoy more support from file formats
  - Vector
    - Graphics constructed based on mathematically calculated lines and curves that are easily changed and updated.



- Terminology
  - Compression Methods
    - In order to obtain smaller file for web (and other Internet) use
      - Lossy
        - Lossy compression will have data removed permanently from the image to compress the file and make it smaller
      - Lossless
        - Lossless compression is the opposite of lossy, in that no data is lost when the file is compressed



- Resolution
  - The standard file resolution for web graphics is 72 pixels per inch (ppi).
- Transparency
  - The characteristic of an image that allow you to see through parts of it
    - Some graphics editors show this transparency by displaying a gray and white checkerboard behind the image
    - When a web graphic contains transparency, the page's background color or background tile shows through in the transparent areas.



- Animation
  - Some web image file formats support animation
    - This is implemented by using image files that contain two or more individual files called animation frames
      - These frames can be of bitmaps or vectors





- 1. Image Size (Dimensions)
- 2. Image File Size
- 3. Image Quality

The required size of the image depends on the page design. For a given image size, the file size needs to be as small as possible while keeping an acceptable image quality

## Image File Types



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File type			
GIF	Used for flat color graphics (maximum of 256 colors)	Supports transparency and animation.	
JPEG	Photographic images (24bits = 16 million color)	Different compression ratio lossy	
PNG	New file format as an alternative to GIF	Selective color-modes Lossless compression Supports transparency but not animation (without extension)	



## <img src="photo.jpg" >

<lmg : opens the img tag.
src : An attribute (location of the image)
"photo.jpg": Value of the above attribute
> : is used to close the tag.

- The format of the image should be a web-friendly file format
  - GIF
  - JPEG
  - PNG

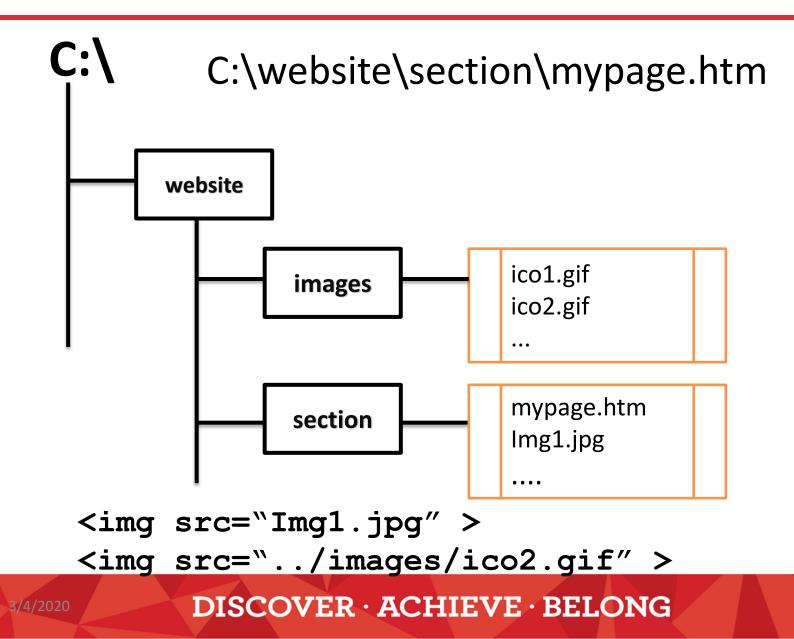
## Selecting the Image Source



- file *name* and *location* (the path to the folder that contains image or the web address)
  - src="myphoto.jpg" : file is in the same folder as the page.
  - src="../myphoto.jpg": image file located one
     directory higher that the current directory
  - src="http://www.mywebsite.com/img/myphoto.
    jpg": image file located in the given web address.

## Example





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## <img src="photo.jpg" width="350" height="510" >

- Sizes are in pixels.
- Two reasons to specify the size
  - 1. Telling the browser the size to speed up the loading process
  - 2. Dimension of image as appears on the page (beware of the aspect ratio and image quality).
- How to determine the dimensions of an image
  - In Windows
  - Right-click on the graphic/image file and select "properties"
  - Click the "Detail" tab and it tell you the dimension, height and width of the graphic/image file

## **Alternative Text**



- Image may not be displayed because
  - Images are not enabled in the browser
  - The browser is a text-only browser
  - The image has not been successfully loaded.
- That's why we need to provide a text to be displayed as an explanation for the image that cannot be seen for now.

## Display / Not Display





#### A Google approach to email.

Gmail is built on the idea that email can be more intuitive, efficient, and useful. /



#### A Google approach to email.

Gmail is built on the idea that email can be more intuitive, efficient, and useful.

<img src="https://mail.google.com/mail/help/images/logo2.gif" border=0 width=143 height=59 **alt="Gmail"**>



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#### <img src="flag.gif" width="200" height="100" alt="vertical triband (red, white, red) with a red maple" >



## title attribute



- Display a text in a box near the pointer when you move your pointer over the image
- <img src="Flag.jpg" width="200" height="100" title="Flag of Canada" >



## An Image As A Link



• Just like what we learned in the previous chapter

You can use text to label a link

• Here we can use an image to label a link

<a href="http://www.lajollabythesea.com">

<img src="photo3.jpg" width="400" height="300" alt="Sunset in La Jolla" title="Sunset in La Jolla" >

</a>

## Link Images To Other Content



- In previous slide we link the entire image to a page or location
- We can link only section or different sections of an image to different sections or a page, different pages or location
- We will create an *"image map"* to achieve that
  - Define sections on the image (called *"hot spot"*) and link each section to a different page or location.

## An image with hot spots



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Source from http://en.wikipedia.org/wiki/Canada



<img src="Canada.png" alt="Clickable map" width="650" height="562" usemap="#CMAP">

<map name="CMAP">

<area shape="rect" coords="249,318,287,445" alt="Manitoba" title="Manitoba" href="http://www.manitoba.ca"> </map>



## Client-side image map

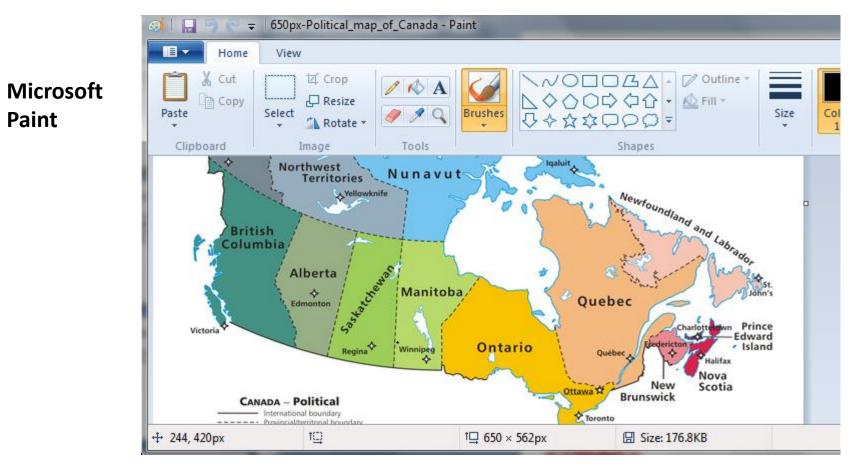


- All the information about hot spots and their locations is included in the HTML file in the user's computer.
- Use the hash mark to tell the browser this is a *client side* image map.
  - Actually the map is within the same page
    - Just like the anchor element
    - So the map element doesn't need to be right below the img element that refers to the map.

## Find the coordinates of hot spots



 Use programs and tools to find the coordinates of points /create hot spots



## Attributes for the area tag



Attribute	Value	Description
shape	rect, poly, or circle	Defines the shape of the hot spot.
coords	rect: x1, y1, x2, y2 poly: x1, y1, x2, y2, x3, y3 circle: x, y, r	Defines the boundaries of hot spots. Rectangles: upper left and lower right points Polygons: each of their points Circles: center coordinates and radius.
href	Filename.html	link
alt	Text string	Alternative text



• We can use the *figure* and *figcaption* elements to semantically connect a figure caption to the actual image

<figure>

<img src="photo2.jpg" alt="Ocar in Seaworld">

<figcaption>Shamu in Seaworld</figcaption>

- </figure>
- Figcaption must be placed within figure element and both must have the opening tags and closing tags



src =

width =

height =

alt =

title =

usemap =



- *background-image* property.
- in style tag:

body {background-image: url("picture1.jpg");}

p {background-image: url("picture3.jpg");}

## Using an image in the background benefits



- Creating a layered look by placing the foreground image on top of the background.
- Being able to fill the page entirely using the background image.
- Adding backgrounds to page elements as a way of separating those elements (*e.g* footer)

## Notes about background image

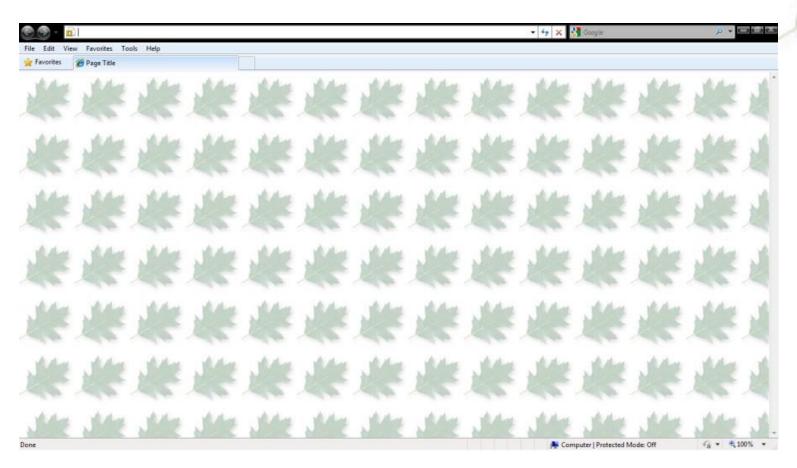


- Background image *tile* by default (repeat itself as many times to cover the page)
- Only one image can be used as the background
- Carefully select your font colors to have enough contrast between the foreground text and the background.
- Use a small size image file for the background to speed up the page loading time.

## Example



Green leaf image (Right) , 100x100 pixels (2.22 kB) and the resulting background (bottom)



## Notes about background image



 Test your background on different screen sizes (repeating pattern depends on how many of the background images can fit in the given screen size)

## Using the page style sheet



- Allows the background image to be either "fixed", or move when page is scrolled (i.e., "scroll"). Furthermore, the image can be "single" (no-repeat) or "repeated".
- body { background-image : url("picture.jpg"); background-attachment: fixed; background-repeat : no-repeat;



- Values are:
  - repeat : Specifies the file should repeat both horizontally and vertically.
  - repeat-x : Specifies the file should repeat horizontally only.
  - repeat-y : Specifies the file should repeat vertically only.
  - **no-repeat** : Specifies the file should not repeat.



- Put borders
- Floating the image within text and alignment
- Margin and padding
- Centering



Borders



• *Retired* method:

<img

src="canadamap.jpg"
alt="Clickable map"
width="200"
height="100"
border="3">



Linked images have a border. The value of the border is in pixels Default: 1 for linked images and 0 for non-linked images

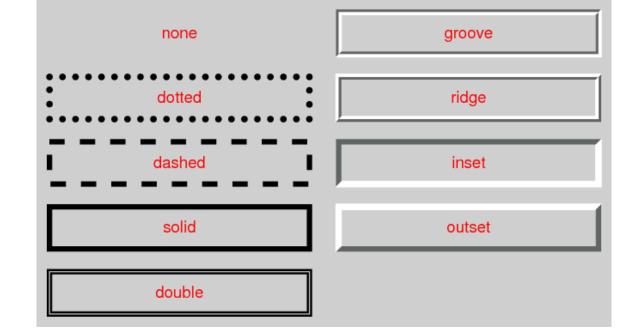


- img {border-width: 0;}
- img {border-color: #C00;}
  - Value for border-color
    - One value: same color for all the sides
    - Two values: The 1<sup>st</sup> one for top and bottom and the 2<sup>nd</sup> one for left and right
    - Three values: Top, left and right, and bottom
    - Four values: all four sides have different color

# Adjust Image Borders With CSS



- img {border-style: none;}
  - Available values:
    - None
    - Dotted
    - Dashed
    - Double
    - Solid
    - Groove
    - Ridge
    - Inset
    - Outset



# Adjust Image Borders With CSS



• These properties can be applied to a specific side of the border

– Example

img {border-right-style: none;}
img {border-left-width: 3px;}





### text... text... text... text... text... text... text text... text... text... text... text...



text... text... text... text... text... Text text ...

# Floating an image within text



text... text... text... text... text... text

text... text... text...



text... text... text... text... text... Text

Floats



- Floating the image
- <img src="image.jpg" width="100" height="116" style="float: right;">

Clearing floats
 text...text...text...

# Floating groups of images

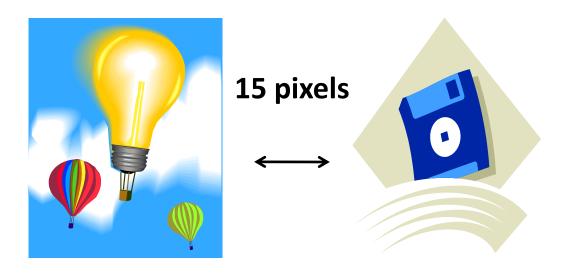


#### HTML code:

```
<div class="thumbnail">
<img src="lmg1.gif"><br>  Caption1 
</div>
<div class="thumbnail">
<img src="lmg2.gif"><br>  Caption2 
</div>
```

### Style for the thumbnail block: .thumbnail {float: left; padding: 15px}





**Caption 1** 

**Caption 2** 

**DISCOVER · ACHIEVE · BELONG** 

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# Padding and Margins



Add blank space around an image
 Example: Adding a small block of space on the left side only

 (img src="photo.jpg" width="200" height="200" style="margin-left: 25px;">



### Centering



- There is no *center* property for images
- Instead:
  - 1. Display the image as a **block element**. (fill the entire available space)
  - 2. Make left and right margins exactly equal

### Centering



Define the style first:

img.centered {display: block; margin-left: auto; margin-right: auto;}

Then call the style by class name: </ r><img src="photo.gif" class="centered">





