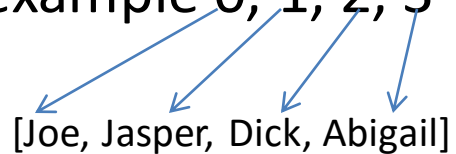


# ArrayList class

An ArrayList can be visualized as a linear list of objects at index positions

- for example 0, 1, 2, 3



ArrayList is a data structure that grows and shrinks gracefully

- you can add/remove objects as necessary

ArrayList is a collection of objects

- we will focus on objects of type String
- to hold data of a primitive data type (e.g. int) you need to use a wrapper class (e.g. Integer, Double, Boolean, Character) where wrapper objects contain data of a primitive data type

# ArrayList class

## ArrayList methods

Method	Description plus examples using: <code>ArrayList&lt;String&gt; people = new ArrayList()</code>
<code>add(...)</code>	Can be used to either a) append a given element to the end of a list, or, b) if a position is specified insert the given element at the specified position (following elements are shifted <i>down</i> ). <code>people.add("Jaime");</code> <code>people.add(4, "Jaime");</code>
<code>clear()</code>	Removes all elements from a list. <code>people.clear();</code>
<code>contains(...)</code>	Returns true if this list contains the specified element. <code>boolean found = people.contains("Jaime");</code>
<code>get(...)</code>	Returns the element at a specified position in this list. <code>String person = people.get(4);</code>
<code>indexOf(...)</code>	Returns the index of the first occurrence of the specified element in this list, or -1 if this list does not contain the element. <code>int pos = people.indexOf("Jaime");</code>

# ArrayList class

## ArrayList methods

<code>isEmpty()</code>	Returns true if the list has no elements. <code>boolean empty = people.isEmpty();</code>
<code>remove(...)</code>	Can be used to remove either a) the element at a specified position in this list, or b) the first element matching a given object; returns the deleted element and shifts other elements <i>up</i> . <code>String removed = people.remove(4);</code> <code>String removed = people.remove("Jaime");</code>
<code>set(...)</code>	Replaces an element with another element; returns the previous element. <code>String previous = people.set(4, "Jaime");</code>
<code>size()</code>	Returns the number of elements in this list. <code>int numElts = people.size();</code>

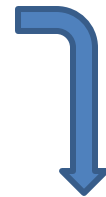
Focus on: add, contains, get, indexOf, set, size

# ArrayList class

## Displaying a list

```
ArrayList < String > people =new ArrayList () ;  
// add some names  
people . add ("Joe") ;  
people . add ("Jasper") ;  
people . add ("Dick") ;  
people . add ("Abigail") ;
```

```
System.out.print(people);
```



*whole list is displayed*

[Joe, Jasper, Dick, Abigail ]

# ArrayList class

The *enhanced* **for**

a variation on the **for**

used to iterate through all elements  
cannot change anything

Example: iterate through an ArrayList

```
people = new ArrayList ();  
// add some names  
people . add ("Joe") ;  
people . add ("Jasper") ;  
people . add ("Dick") ;  
people . add ("Abigail") ;
```

*simpler syntax  
than **for***



```
for(String s : people) System.out.print(s+ "  ");
```

# ArrayList class

## Example

Consider the program DisplayReadme.java from previous chapter

Let's modify it

- ..... replace readme.txt with a Shakespeare work
  - google it ... shakespeare mit
- ..... to put the tokens into a list
- ..... to put each token into list only once (list is now a vocabulary)
- ..... add another list to keep track of frequencies for each word
  - Which word appears most often... highest frequency